Tutorial 6. Generating the Hexcore Mesh Upto Domain Boundaries

Introduction

When generating the hexcore mesh for external flow domains, it may not be necessary to have a tetrahedral mesh at the domain boundaries. For such cases, you can generate the hexcore mesh until the domain boundaries, thereby also reducing the cell count. This tutorial demonstrates the generation of the hexcore mesh up to the domain boundaries for a sedan car.

This tutorial demonstrates how to do the following:

- 1. Read the mesh file and display the boundary mesh.
- 2. Set parameters for generating the hexcore mesh.
- 3. Set parameters for creating prism layers and the hexcore mesh using automatic meshing.
- 4. Check and save the volume mesh.

Prerequisites

This tutorial assumes that you have some experience with **TGrid**, and that you are familiar with the graphical user interface.

Preparation

1. Download hexcore-boundaries.zip from the FLUENT User Services Center to your working directory. This file can be found from the Documentation link on the TGrid product page.

OR

Copy hexcore-boundaries.zip from the TGrid documentation CD to your working directory.

• For UNIX systems, insert the CD into your CD-ROM drive and go to the following directory:

cdrom/tgrid5.0/help/tutfiles

where, *cdrom* must be replaced by the name of your CD-ROM drive.

• For Windows systems, insert the CD into your CD-ROM drive and go to the following folder:

cdrom:\tgrid5.0\help\tutfiles

where, *cdrom* must be replaced by the name of your CD-ROM drive (e.g., E).

2. Unzip hexcore-boundaries.zip.

The file, sedan.msh.gz can be found in the hexcore-boundaries folder created on unzipping the file.

3. Start the 3D (3d) version of TGrid.

Step 1: Read and Display the Boundary Mesh

1. Read the mesh file.

 $\fbox{File} \longrightarrow \fbox{Read} \longrightarrow \texttt{Boundary Mesh}...$



- (a) Select sedan.msh.gz in the Files list.
- (b) Click OK.
- 2. Display the boundary mesh (Figure 6.1).

 $\mathsf{Display} \longrightarrow \mathsf{Grid}...$

- Display Grid		
Nodes Face	s Cells Bounds	Attributes
Options	Face Size Babge	Face Zones 📑 🗐 🔛
F All	Minimum	outlet A A A A A A A A A A A A A A A A A A A
⊒ Free ⊒ Multi	Maximum	outlet-top symmetry
Unmeshed	Face Quality Badge	wheel-arch-rear wheel-front
□ Left Handed □ Size	Minimum?	wheel-rear
🗖 Quality	Maximum	boundary
	Quality Measure	geometry
[Display Apply	Close Help

- (a) Select **boundary** in the Face Zone Groups selection list to select all the boundary zones in the Face Zones selection list.
- (b) Click Display.



Figure 6.1: Boundary Mesh for the Sedan

The mesh contains the boundary mesh of the sedan and the outer box. You will initially generate the hexcore mesh without using the outer box boundaries to define the domain extents.

(c) Close the Display Grid panel.

Step 2: Delete the Outer Box Boundaries

Boundary \longrightarrow Manage...

-	Manage	Face Zones
Options	Туре	Face Zones 🛛 🔳 📃 🔛
🕹 Change Type		🍸 car
🕹 Сору	Scale Factors	ground inlet
✤ Delete	0	mirror
Merrie		outlet_side
Rename	[*]	outlet-top
V Rename	¥	symmetry
V Flip Normals	i.	wheel-arch-rear
✓ Orient	z	wheel-front
🗇 Rotate	i	Face Zone Groups 📑 🗐
💠 Scale	· ·	boundary
🔷 Translate	📕 Delete Nodes	far-field
	1	geometry
Apply	Draw	st Close Help

- 1. Select ground, inlet, outlet, outlet-side, outlet-top, and symmetry in the Face Zones selection list.
- 2. Select Delete in the Options list.
- 3. Retain the Delete Nodes option and click Apply.

A Question dialog box will appear, asking you to confirm if you want to delete the selected zones.

- 4. Click Yes in the Question dialog box.
- 5. Select all the zones in the Face Zones selection list and click Draw.
- 6. Close the Manage Face Zones panel.

Step 3: Set the Hexcore Meshing Parameters

 $Mesh \longrightarrow Hexcore...$

- Hexcore			
Parameters	Interface Smoothing		
Keep Outer Domain Only Hexcore Max Cell Length 0.125 Compute Buffer Layers Peel Layers 1 1 © Grow Upto Boundaries Boundaries X Min Y Min Z Min -2.5 0 0	Smooth Interface Smooth Interface Number of Iterations O.05 Relaxation Factor Zones Delete Dead Zones dead Non-Fluid Type Tet Controls		
X Max Y Max Z Max 2.5 2 2 Draw Domain Message			
No active Hexcore refinement regions.			
Create Apply	Close Help		

- 1. Enable Keep Outer Domain in the Parameters group box.
- 2. Retain the setting of both Buffer Layers and Peel Layers to 1.
- 3. Enable Grow Upto Boundaries.
- 4. Enter the domain extents as follows: X Min = -2.5, Y Min = 0, Z Min = 0X Max = 2.5, Y Max = 2, Z Max = 2
- 5. Click Draw Domain to view the size of the domain.
- 6. Enter 0.125 for Max Cell Length.
- 7. Enable Delete Dead Zones in the Zones group box.

Enabling Delete Dead Zones ensures that the volume mesh is not generated inside the sedan body and the wheels, thereby making the meshing process faster.

- 8. Click Create.
- 9. Close the Hexcore panel.
- 10. Examine the mesh generated.

 $\mathsf{Display} \longrightarrow \mathsf{Grid}...$

- (a) Deselect the previous selections and select boundary in the Face Zone Groups selection list.
- (b) Click the Attributes tab and enable Filled and Lights in the Options group box.
- (c) Click the Colors... button to open the Grid Colors panel.
- (d) Select Color by ID in the Options list and close the Grid Colors panel.
- (e) Display the back view.

 $\mathsf{Display} \longrightarrow \mathsf{Views...}$

- i. Select back from the Views list.
- ii. Click Apply and close the Views panel.
- (f) Click Display in the Display Grid panel (Figure 6.2).

In Figure 6.2, you can see that the hex cells are generated upto the extents of the domain defined in the Hexcore panel. For easy recognition, the newly created zones are named wall-x-max, wall-x-min, wall-y-max, etc.



Figure 6.2: Hexcore Mesh Upto Domain Boundaries

(g) Zoom in to the region shown in Figure 6.3.

In Figure 6.3, you can see that the mesh on the boundaries is made up of quad cells, except near the sedan.



Figure 6.3: Hexcore Mesh Upto Domain Boundaries—Zoomed View

Step 4: Automatically Generate the Hexcore Mesh Upto the Boundaries with Prism Layers

In this step, you will set parameters for creating prism layers on the sedan body before generating the hexcore mesh. The outer boundaries must be retained for the prisms to attach onto them. You will use the automatic mesh generation procedure.

1. Read the mesh file (sedan.msh).

 $\mathsf{File} \longrightarrow \mathsf{Read} \longrightarrow \mathsf{Boundary} \ \mathsf{Mesh}...$

The mesh file contains the boundary mesh of the sedan as well as the outer box.

- 2. Display the grid. $\boxed{\text{Display}} \longrightarrow \text{Grid...}$
- 3. Set the meshing parameters.

Mesh \longrightarrow Auto Mesh...

The Prisms option is greyed out as no prism parameters have been set.

- (a) Set the prism meshing parameters.
 - i. Click the Set... button in the Boundary Layer Mesh group box to open the Prisms panel.

- Prisms			
Boundary Zones 📑 🚊 🛓	Growth Direction Ir	nprove Project	
ground	Offset Method	Growth Method	
mirror outlet	First Aspect Ratio	Number of Layers	
outlet-side outlet-top summetru	5 Last Aspect Ratio	5 Rate	
wheel-arch-front wheel-arch-rear	2,411265	1.2	
Boundary Zone Groups	Zone Specific Growth	Growth Options	
far-field geometry inlet	Apply Clear Lis	t	
Create Apply	Draw	Close Help	

- ii. Select car, mirror, wheel-arch-front, and wheel-arch-rear in the Boundary Zones selection list.
- iii. Select aspect-ratio in the Offset Method drop-down list. and enter 5 for First Aspect Ratio.
- iv. Select geometric in the Growth Method drop-down list and enter 1.2 for Rate.
- v. Set Number of Layers to 5.
- vi. Click Apply in the Zone Specific Growth group box.
 - It is necessary to apply the prism growth parameters on specific zones for TGrid to retain the growth parameters in memory. The Prisms option in the Auto Mesh panel will be visible only after applying zone-specific growth.
- vii. Close the Prisms panel.
- viii. Enable Prisms in the Boundary Layer Mesh group box in the Auto Mesh panel.
- (b) Set the hexcore meshing parameters.
 - i. Select Hexcore in the Volume Fill list and click the Set... button to open the Hexcore panel.

Hexcore		
Parameters		Interface Smoothing
Keep Outer Doi Only Hexcore	nain	Smooth Interface
Max Cell Length	Compute	0.05 Relaxation Factor
Buffer Layers Pe	el Layers	Zones
2 🔷 🗸 0	*	Delete Dead Zones
F Grow Upto Boundaries Boundaries		🕛 🛛 dead 🛛 🐺 Non-Fluid Type
X Min V M -2,5 0	in Z Min	Tet Controls
X Max Y M	ax Z Max	
2,5 2	2	
Draw Domain		
Message		
1 active Hexcore refinement region.		
Cr	eate Apply	Close Help

- ii. Enable Keep Outer Domain in the Parameters group box.
- iii. Enable Grow Upto Boundaries.

The outer box already exists, hence, you need to select the zones to be replaced.

iv. Click the Boundaries... button to open the Outer Box Zones panel.

- Outer Box Zones
Boundary Zones 🔳 🗐 🔟
ground 🗠
inlet 👘
mirror
outlet
outlet-side
outlet-top 🚽
symmetry
wheel-arch-front
Boundary Zone Groups
far-field
geometry
inlet 7
Apply Draw Close Help

- A. Select ground, inlet, outlet, outlet-side, outlet-top, and symmetry in the Boundary Zones selection list.
- B. Click Apply and close the Outer Box Zones panel.

The domain extents will automatically be set to the size of the bounding box. Make sure the domain extents are as follows:

X Min -2.5, Y Min 0, Z Min 0

X Max 2.5, Y Max 2, Z Max 2

- v. Click Draw Domain to check the size of the domain to be meshed.
- vi. Enter 0.125 for Max Cell Length.
- vii. Set Buffer Layers to 2.

Setting the number of buffer layers to 2 ensures smoother size variation.

viii. Set Peel Layers to 0.

The peel layer controls the gap between the hexahedra core and the geometry. The lower the peel layer specified, the fewer the tetrahedral cells generated.

- ix. Enable Delete Dead Zones in the Zones group box.
- x. Click the Tet Controls... button to open the Tri/Tet panel.
 - A. Retain the default settings in the Initialization tab.
 - B. Click the Refinement tab and retain the selection of geometric in the Cell Size Function drop-down list.
 - C. Enter 1.3 for Growth Rate and click Apply.
 - D. Close the Tri/Tet panel.
- xi. Define the local refinement region.
 - A. Click the Local Regions... button to open the Hexcore Refinement Region panel.

- Hexcore Refinement Region			
Regions 📕 🗐 🔛 wake	Name M	1ax Length Level 0,01562 4	
	Center	Length	Orient
	X 1	X 1	X (deg)
Activate	۷ 0.5	V 0.5	Y (deg)
Deactivate	Z 0.2	Z 0.5	Z (deg) 🔍
Select Activated	,		
Deselect Activated			
Define	Init Draw	Delete Cla	ise Help

- B. Enter wake for Name.
- C. Set Level to 4.

The hexcore is based on a Cartesian grid, hence, the maximum length inside the local region is defined as a factor of the Max Cell Length defined. The maximum length in the region is equal to $\frac{MaxCellLength}{2^{(level-1)}}$. In this case, the Max Length is equal to $\frac{0.125}{2^{(4-1)}} = 0.01562$.

- D. Enter (1, 0.5, 0.2) for Center and (1, 0.5, 0.5) for Length, respectively.
- E. Retain the default orientation.
- F. Click **Draw** and check the region extents and maximum length within the region.
- G. Click **Define** to create the region.
- H. Retain the selection of wake in the Regions selection list and click Activate.
- I. Close the Hexcore Refinement Region panel.

TGrid will report (in the **Message** field in the **Hexcore** panel) that there is one active hexcore refinement region.

xii. Click Apply and close the Hexcore panel.

– Auto Mesh	
Boundary Layer Mesh	
F Prisms	Set
Quad Tet Transition	
 Pyramids Non Conformals 	Set
Volume Fill	
∻ Tri/Tet ◆ Hexcore ∻ No Fill	Set
Options	
Merge Cell Zones	
Mesh Apply Close	Help

- (c) Click Mesh.
- (d) Close the Auto Mesh panel.
- 4. Examine the mesh.

Display \longrightarrow Grid...

You can see that there are two sets of the outer box zones—the original triangular mesh zone (e.g., ground:old) and the new zone created during hexcore meshing (e.g., ground).

- (a) Deselect the previous selections and select car, ground, inlet, mirror, outlet, outlet-side, outlet-top, symmetry, wheel-arch-front, wheel-arch-rear, wheel-front, and wheel-rear in the Face Zone Groups selection list.
- (b) Click the Attributes tab and enable Filled and Lights in the Options group box.
- (c) Click the Colors... button to open the Grid Colors panel.
- (d) Select Color by ID in the Options list and close the Grid Colors panel.
- (e) Display the **back** view.

Display \longrightarrow Views...

- (f) Click Display in the Display Grid panel.
- (g) Display the refinement region along with the mesh.
 - i. Click the Local Regions... button in the Hexcore panel to open the Hexcore Refinement Region panel.

 $\mathsf{Mesh} \longrightarrow \mathsf{Hexcore...}$

- ii. Make sure wake is selected in the Regions selection list and click Draw.
- iii. Close the Hexcore Refinement Region panel.

In Figure 6.4, you can see that the hex cells are generated up to the boundaries defining the outer box. You can also see the refinement region.



Figure 6.4: Hexcore Mesh Upto Outer Box Boundaries

(h) Separate the hex cells from the tet cells for better visualization.

```
> /mesh/separate/separate-cell-by-shape
Cell Zone [ ] fluid*
Moved 595067 cells from fluid-# to fluid-#:#
Moved 1060007 triangular faces from interior-# to new zone interior-#:#.
Moved 134450 triangular faces from interior-# to new zone interior-#:#.
Moved 2559 mixed faces from ground to new zone ground:#.
Moved 1935 quadrilateral faces from symmetry to new zone symmetry:#.
Moved 1270 mixed faces from symmetry to new zone symmetry:#.
Interior face zone interior-#:# changed to boundary face zone.
  38 nodes moved to existing boundary node zone boundary-node-#
```

where, # denotes the respective zone IDs. The exact ID may vary on different platforms.

- (i) Click the Bounds tab in the Display Grid panel and enable Limit by Z.
- (j) Enter 0.37 for Minimum and Maximum in the Z Range group box.
- (k) Click the Cells tab in the Display Grid panel and select all the zones in the Cell Zones selection list.







Figure 6.6: Hexcore Mesh Upto Domain Boundaries—Zoomed View

- (l) Enable All in the Options group box and click Display.
- (m) Zoom in to the region shown in Figure 6.6.

In Figure 6.6, you can see that the mesh on the boundaries is made up of quad cells, except near the sedan.

5. Delete the old outer box zones.

 $\mathsf{Boundary} \longrightarrow \mathsf{Manage...}$

- (a) Select ground:old, inlet:old, outlet-side:old, outlet-top:old, outlet:old, and symmetry:old in the Face Zones selection list.
- (b) Select Delete in the Options list and retain the Delete Nodes option.

(c) Click Apply.

A Question dialog will appear, asking you to confirm if you want to delete the selected zones.

- (d) Click Yes in the Question dialog box.
- (e) Close the Manage Face Zones $\operatorname{panel.}$
- 6. Check the mesh.

Mesh → Check

- 7. Save the mesh file. File \longrightarrow Write \longrightarrow Mesh...
- 8. Exit TGrid.

 $\mathsf{File} \longrightarrow \mathsf{Exit}$

Summary

This tutorial demonstrated the generation of a hexcore mesh up to the domain boundaries for a sedan car. It also demonstrated the creation of prism layers and the use of local refinement regions in conjunction with the hexcore mesh generation.